

# Experiments on Federated Data Synthesis

---

CLAIRE LITTLE, MARK ELLIOT, RICHARD ALLMENDINGER  
UNIVERSITY OF MANCHESTER

MANCHESTER  
1824

The University of Manchester

# Questions?

---

<https://tinyurl.com/QuestionsUoM>



# Federated Learning (FL)

---

FL (McMahan et al., 2017) is a decentralized approach to training statistical models

- Multiple clients can produce one global model
- Clients do not share or exchange their own data
- Can reduce privacy and security risks (compared to methods that combine multiple data sources)
- Allows models to train on data that is more representative of the whole distribution
- Useful where clients do not possess enough data to generate the required statistical power

# Federated Learning (FL)

---

Central server controls the process (but does not access any client data)

- Initialises model, sends to each client
  - Typically, neural network type models are used

Each client trains the model on their own data

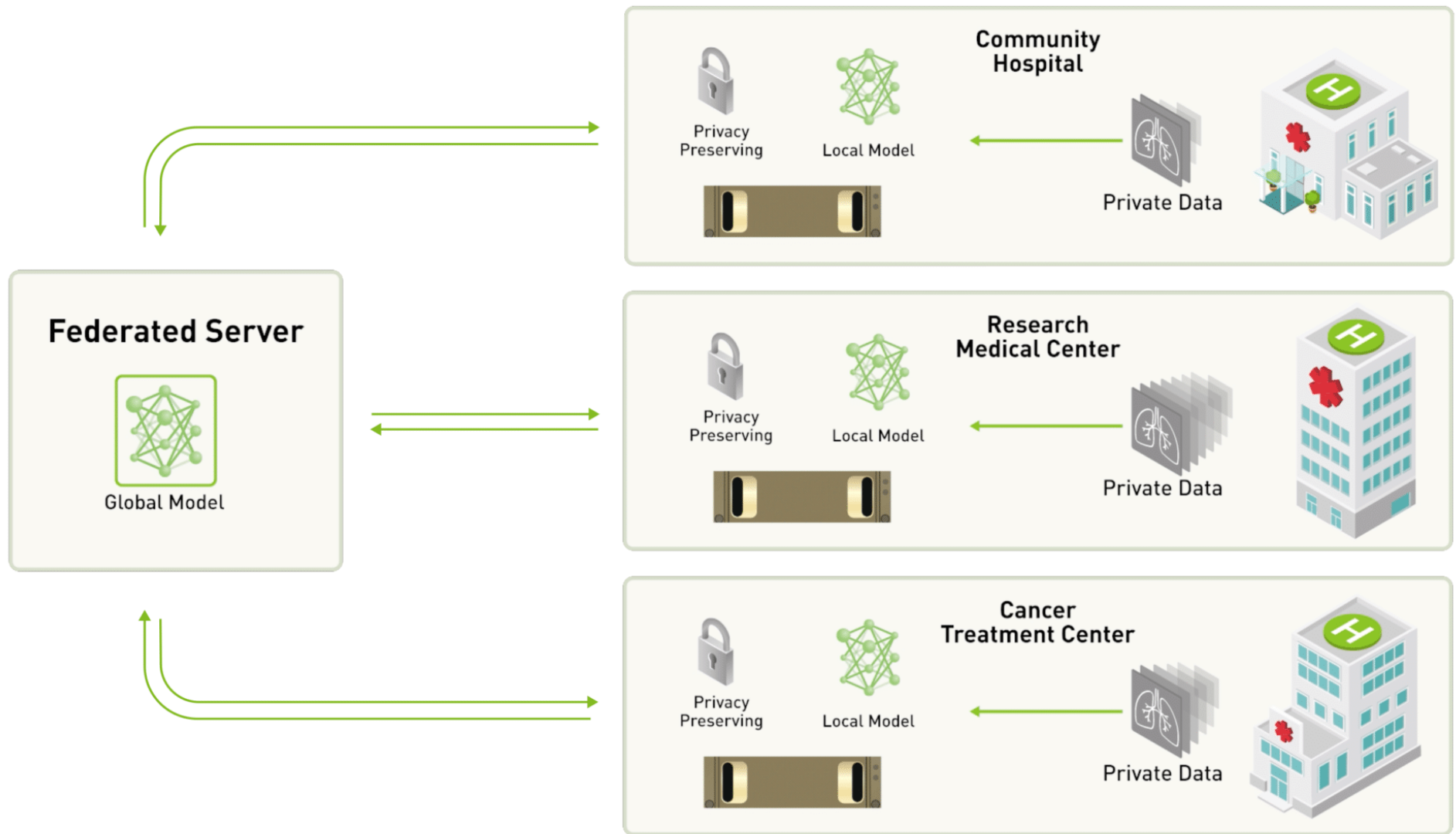
- Send updates (parameters or model weights) back to server

Server aggregates the client updates

- Sends updated model back to clients

Iterative process

- Training usually terminated when specific criterion is met:
  - E.g., maximum number of iterations



NVIDIA - A centralized-server approach to federated learning. <https://blogs.nvidia.com/blog/2019/10/13/what-is-federated-learning/>

# Federated Synthesis

---

## Using FL to generate synthetic data

- Emerging research field
- Small body of research focussing mostly on image data
- Less research on tabular data
- Methods predominantly use GANs (Generative Adversarial Networks, Goodfellow et al. 2014))

## Is it possible to produce useful synthetic microdata in a federated way?

- Proof of concept using Genetic Algorithm (GA)

# Genetic Algorithms (GAs)

---

GAs (Holland, 1992) perform iterative optimisation, training over multiple generations

- Three main biologically inspired operators:
  - Selection, Crossover, Mutation
- Initial population of candidate solutions (candidate solution = synthetic dataset)
- Fitness (similarity to original data) of each candidate calculated
- Select fitter candidates (parents) to reproduce for new population
- Crossover – combines parents to produce new candidates (children)
- Mutation – randomly change some of the candidates features
- Next generation – children, or combination of best (fittest) parents and children (elitism)
- Repeat process multiple times (generations) using fitness to guide

# Study Design - Data

A (very) simple binary dataset, randomly sampled from UK 1991 Census microdata (University of Manchester, 2023)

- Small dataset to enable understanding
- 10 rows, 5 binary variables
  - “Original” dataset
- Randomly split into two five-row datasets
  - representing two clients (A and B)

AGE	MSTATUS	SEX	LTILL	TENURE	client
1	2	2	2	2	A
1	1	1	2	2	A
1	1	1	2	2	A
2	2	2	2	1	A
1	1	1	2	1	A
2	2	2	2	1	B
1	2	2	2	1	B
1	1	1	2	1	B
1	1	1	1	2	B
1	1	1	2	1	B



# Study Design - Parameters

---

Huge potential range of variation in the simulation

Three types of parameters:

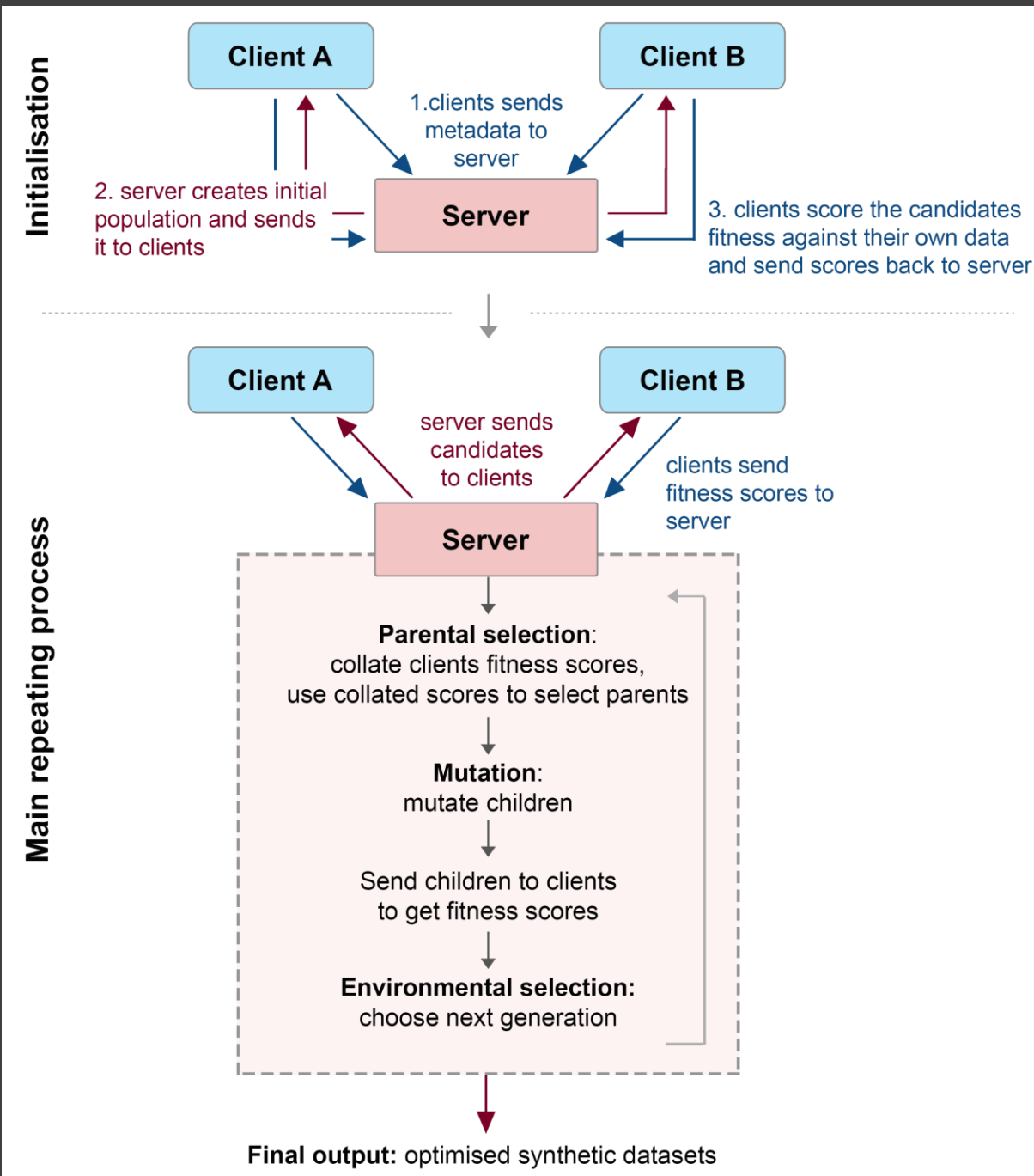
- **Model**: changeable settings for the GA (e.g., mutation rate)
- **Simulation**: variations in the scenario being presented (e.g., number of clients)
- **Experimental**: elements that are not part of the simulation itself (e.g., data choice, number of runs)

Model complexity is kept low to aid with interpreting the results

- Focus only on utility (not risk)
- Small dataset
- GA uses mutation but not crossover
- Two clients for FL

# Study Design - Parameters

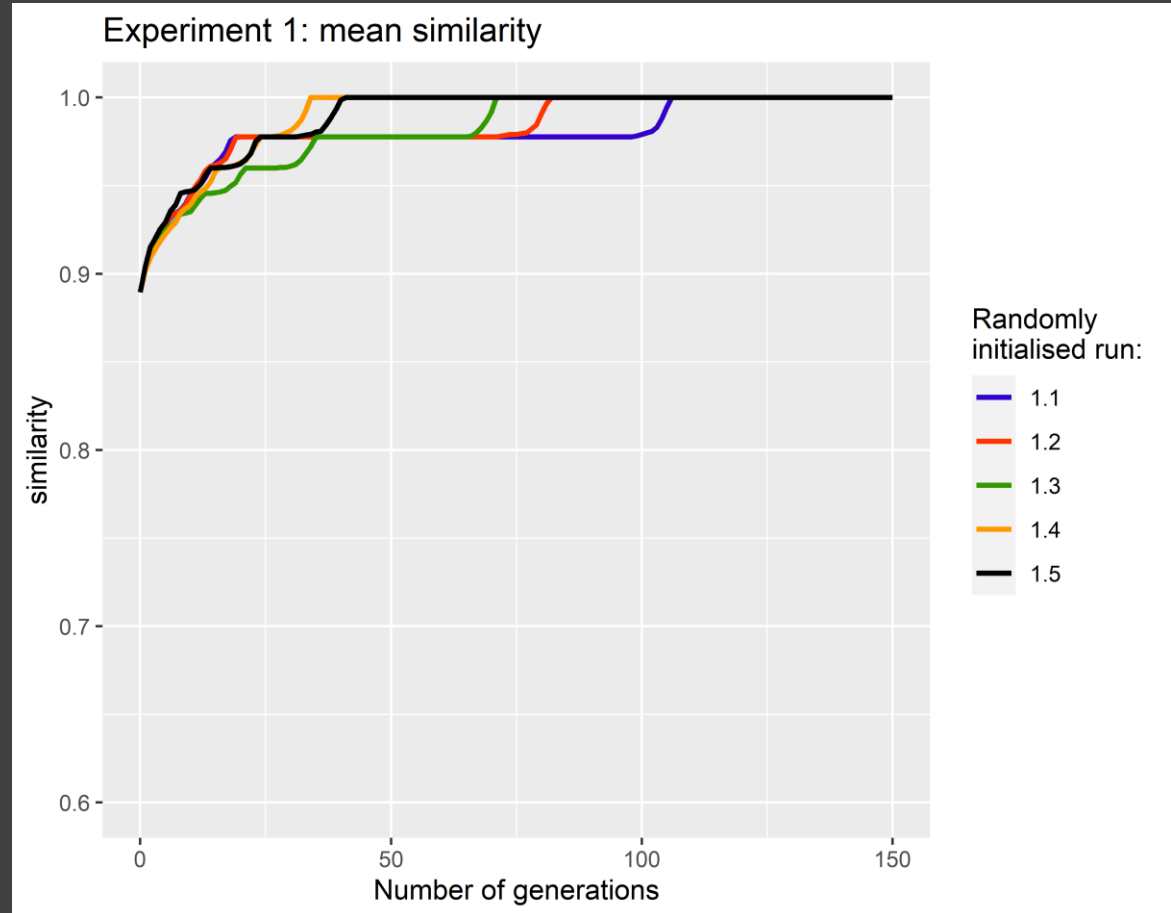
Parameter	Type	Value chosen	Further details
No. of clients	Simulation	VARIES	-
Initial Metadata sent by clients	Simulation	Univariates	-
Combination of client scores	Simulation	VARIES	-
No. of objectives for GA	Simulation	1	Similarity (utility)
SDC applied to the output sent to server	Simulation	None	-
Output passed to client by server	Simulation	VARIES	-
Population size	Model	50	-
Parental selection	Model	Binary tournament	k=2
Mutation rate	Model	0.05	-
Crossover Operator	Model	None	-
Environmental selection	Model	Elitism	-
No. of generations	Experiment	150	-
Choice of Dataset	Experiment	UK Census microdata	1991
No. of rows (per client)	Experiment	VARIES	-
No. of variables	Experiment	5	-
Type of variables	Experiment	Binary	-
No. of runs	Experiment	5	-



# Results – Experiment 1

## Running GA on original dataset (10 rows)

- All five randomly initialised runs converged
- i.e., they reproduced the original dataset

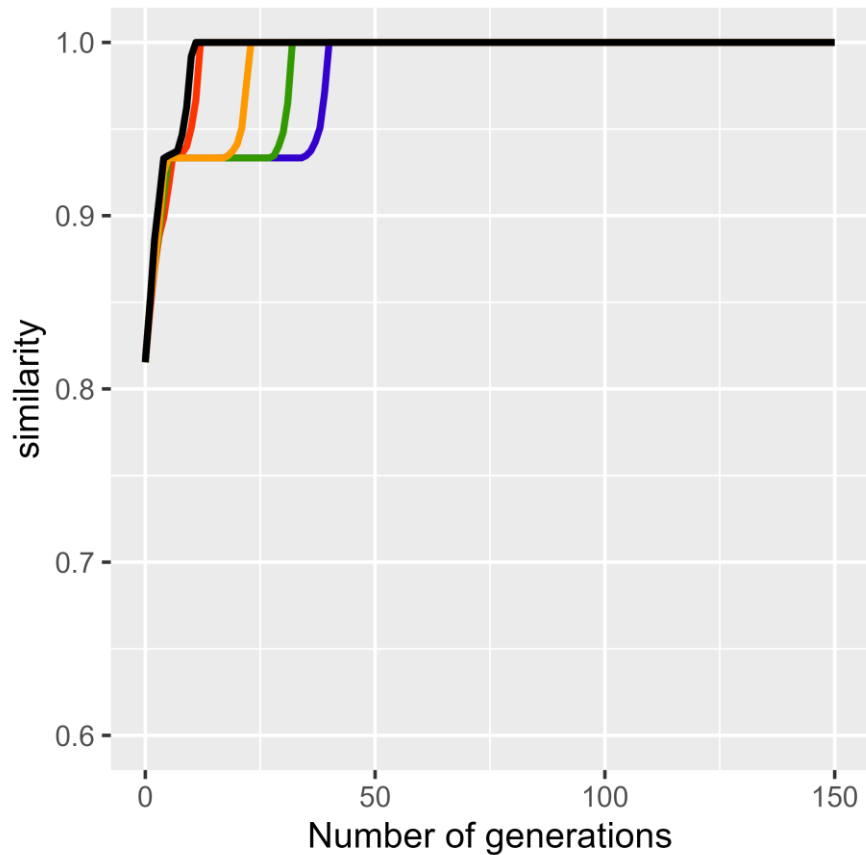


# Results – Experiment 2

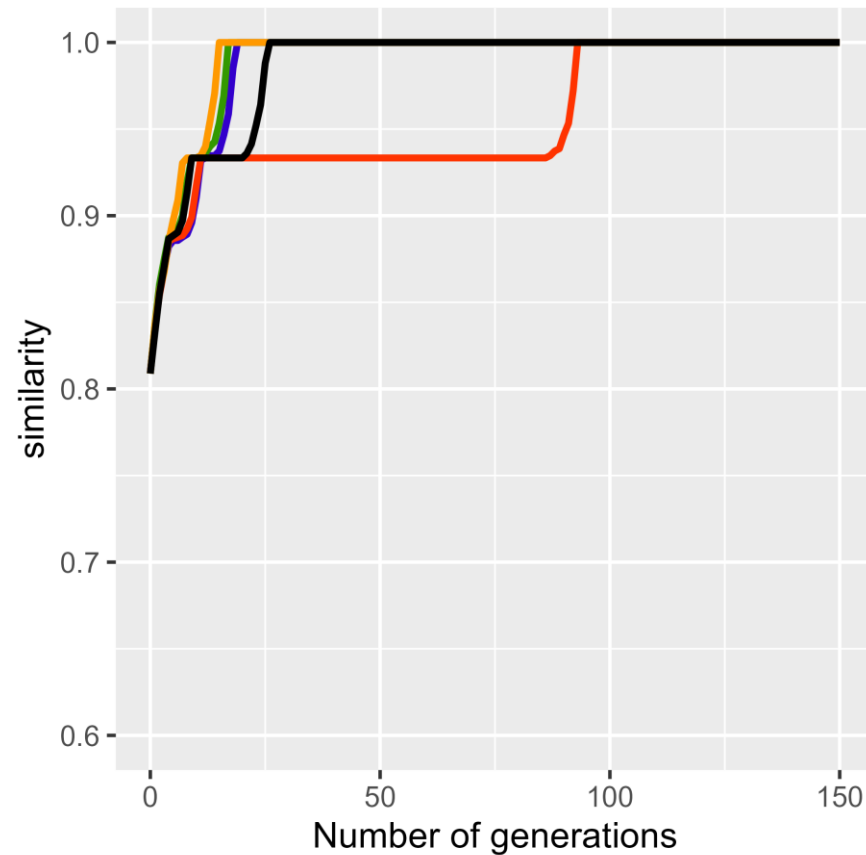
Running GA separately on client A and B datasets (5 rows each)

- For each, all five randomly initialised runs converged and reproduced the original dataset

Experiment 2: Client A, mean similarity



Experiment 2: Client B, mean similarity

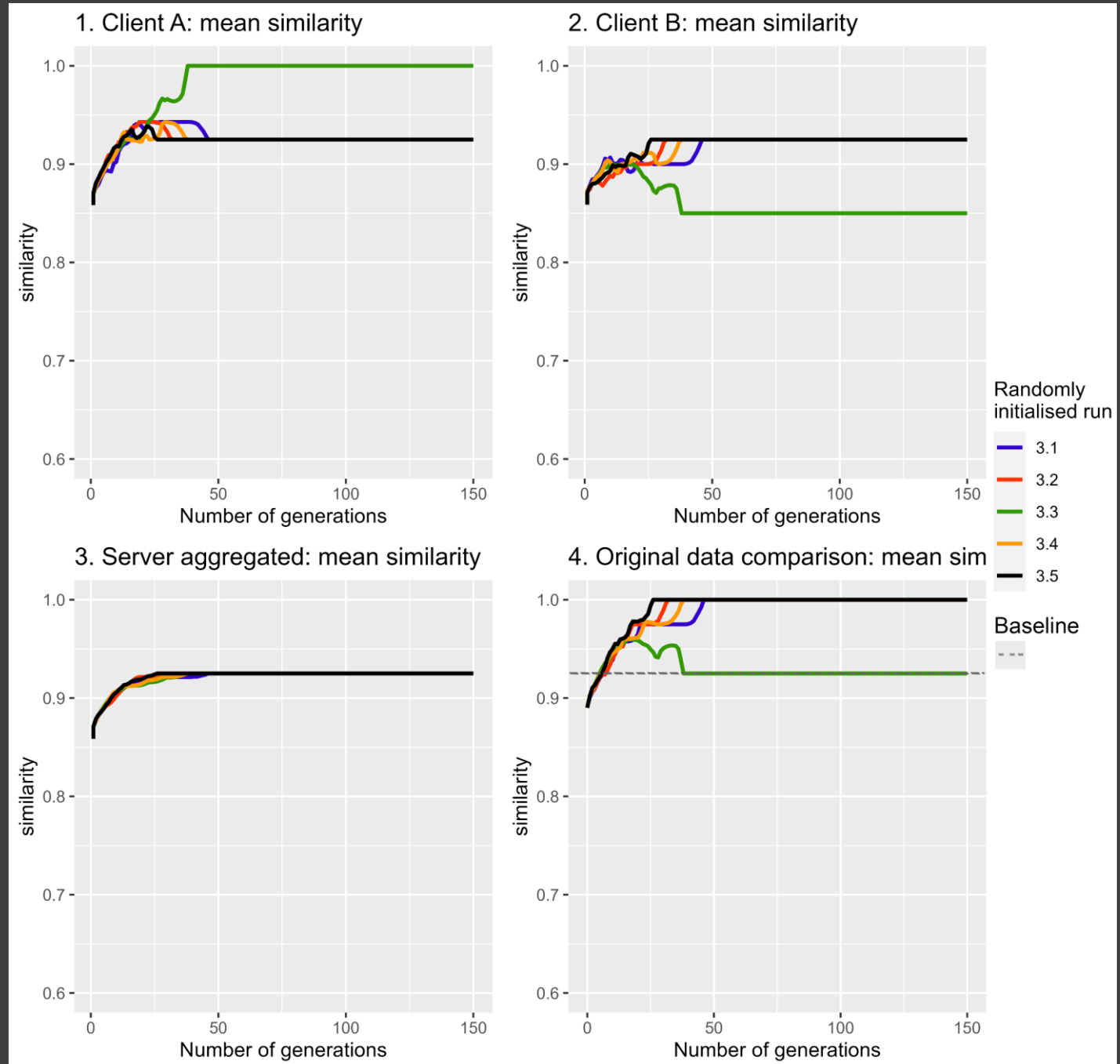


# Results

## Experiment 3

### FL with two clients (A and B)

- All but one of the randomly initialised runs converged and reproduced the original datasets
- Panel 4 would not be available in reality – used for evaluation
- Convergence achieved despite the evaluations from clients, and the server aggregated score indicating suboptimality



# Discussion

---

## Experiment 3 demonstrates proof of concept

- Analytically useful datasets were synthesised across distributed datasets

## It was not clear on the server that the original data had been reproduced

- Might be useful in terms of disclosure risk
- Means we cannot rely on server-side restraint to minimise risk

# Caveats and future work

---

## Experiments conducted on small sample of binary Census microdata

- May not scale to larger, more complex data
- Very large datasets may be computationally impractical

## Would need to consider different parameters

- More than 2 clients

## Single-objective focus on utility

- In a real-life scenario, the goal would not be to reproduce the original data
- Risk would need to be factored in
  - A multi-objective approach within the GA could be used
  - Deep learning methods also a possibility



# Questions?

---

<https://tinyurl.com/QuestionsUoM>



Email: [claire.little@manchester.ac.uk](mailto:claire.little@manchester.ac.uk)

# References

---

McMahan, B., E. Moore, D. Ramage, S. Hampson, and B. A. y Arcas (2017). Communication-efficient learning of deep networks from decentralized data. In *Artificial intelligence and statistics*, pp. 1273–1282. PMLR.  
<http://proceedings.mlr.press/v54/mcmahan17a/mcmahan17a.pdf>

Goodfellow, I., J. Pouget-Abadie, M. Mirza, B. Xu, D. Warde-Farley, S. Ozair, A. Courville, and Y. Bengio (2014). Generative Adversarial Nets. In *Proceedings of the Advances in Neural Information Processing Systems*, Volume 27.  
<https://papers.nips.cc/paper/2014/file/5ca3e9b122f61f8f06494c97b1afccf3-Paper.pdf>

Holland, J. H. (1992). *Adaptation in natural and artificial systems: an introductory analysis with applications to biology, control, and artificial intelligence*. MIT press.

University of Manchester, Cathie Marsh Centre for Census and Survey Research, Office for National Statistics, Census Division. (2023). *Census 1991: Individual Sample of Anonymised Records for Great Britain (SARs)*. [data collection]. UK Data Service. SN: 7210, DOI: <http://doi.org/10.5255/UKDA-SN-7210-1>