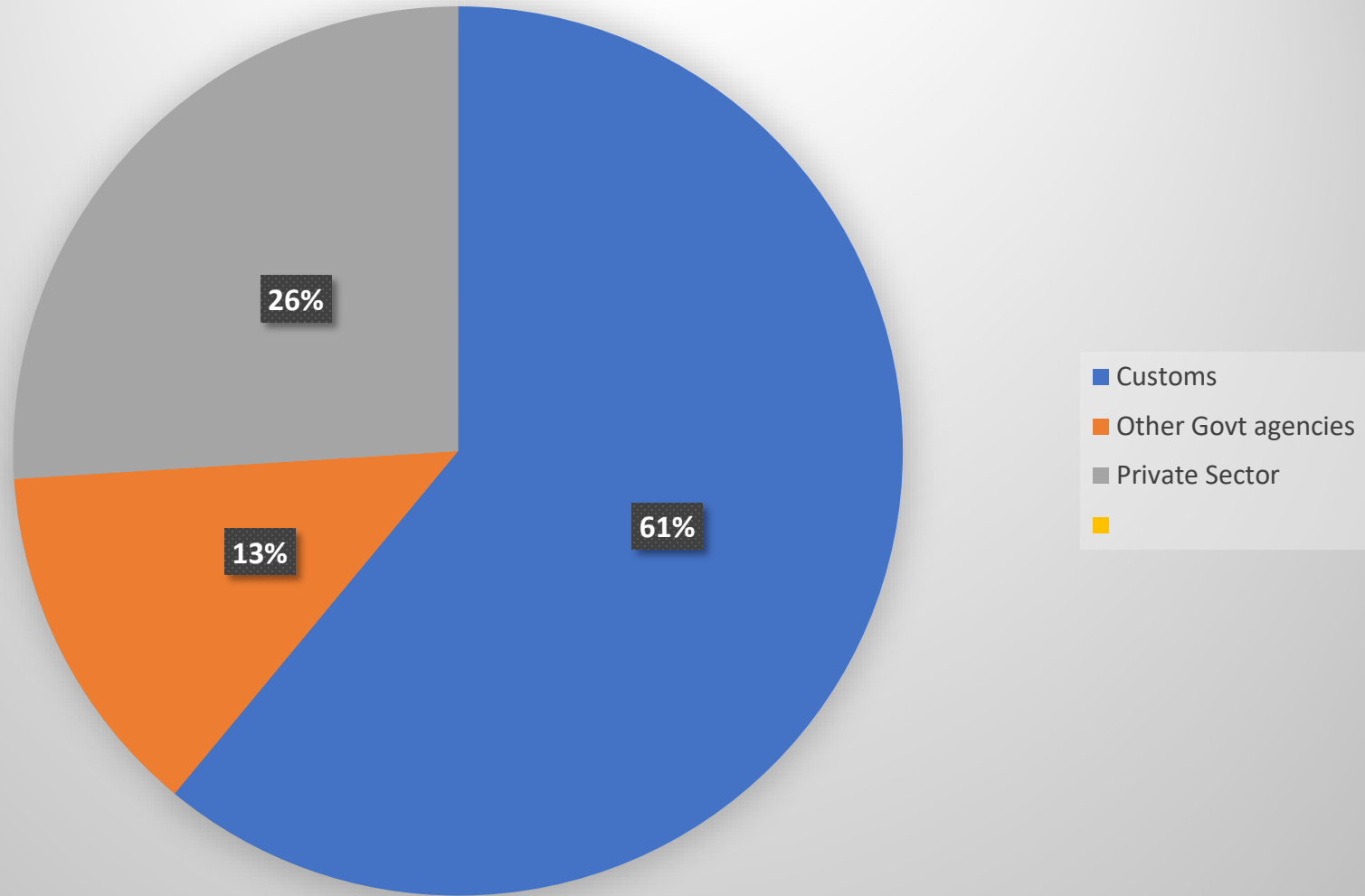


Survey Results: Customs Practices concerning the use of Consignment Notes

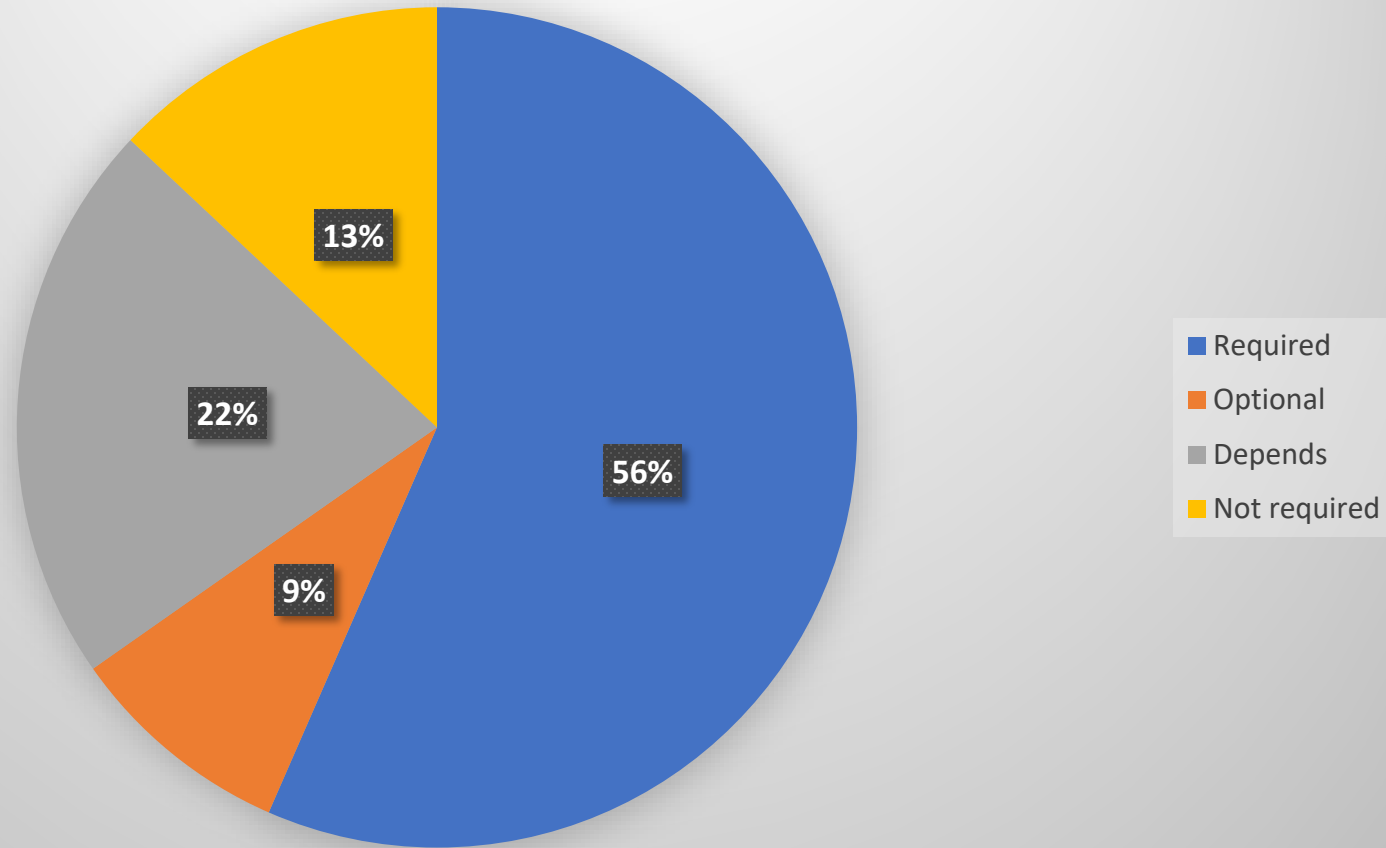
GE.22 Secretariat

Fourth session, 25-27 Jan 2023

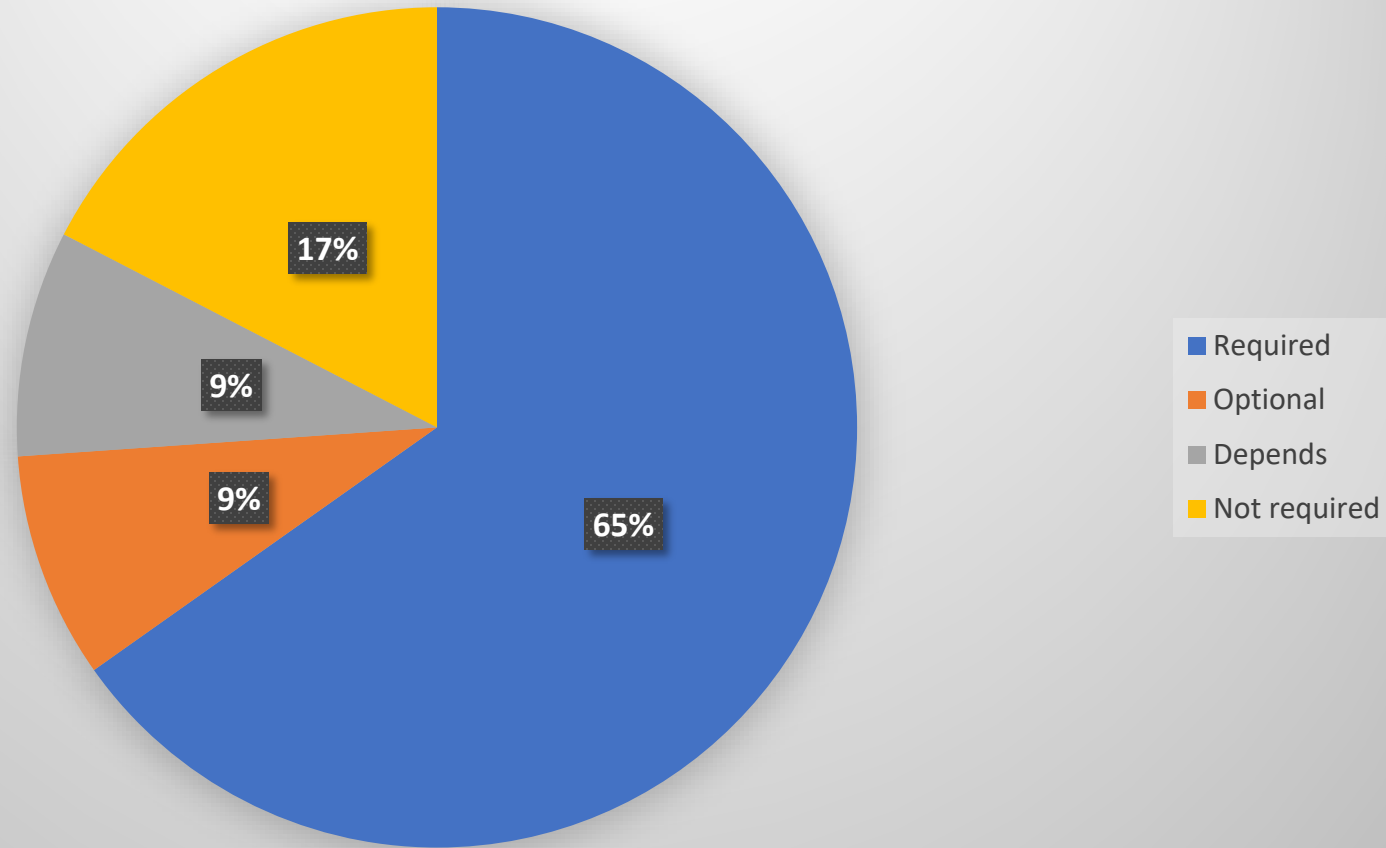
Number of responses received



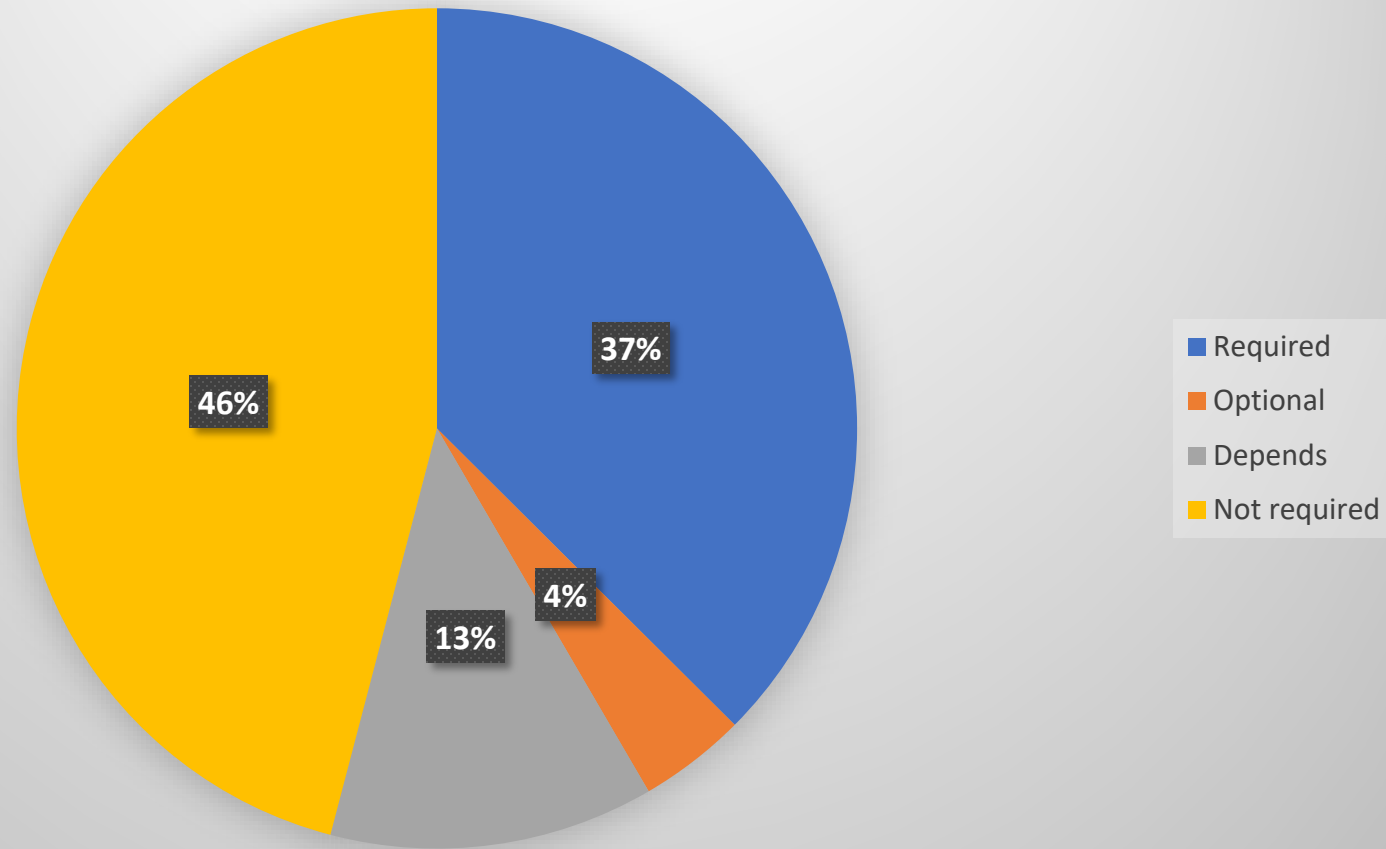
Q3. What is the requirement to provide a CMR consignment note to the Customs authorities of your country?



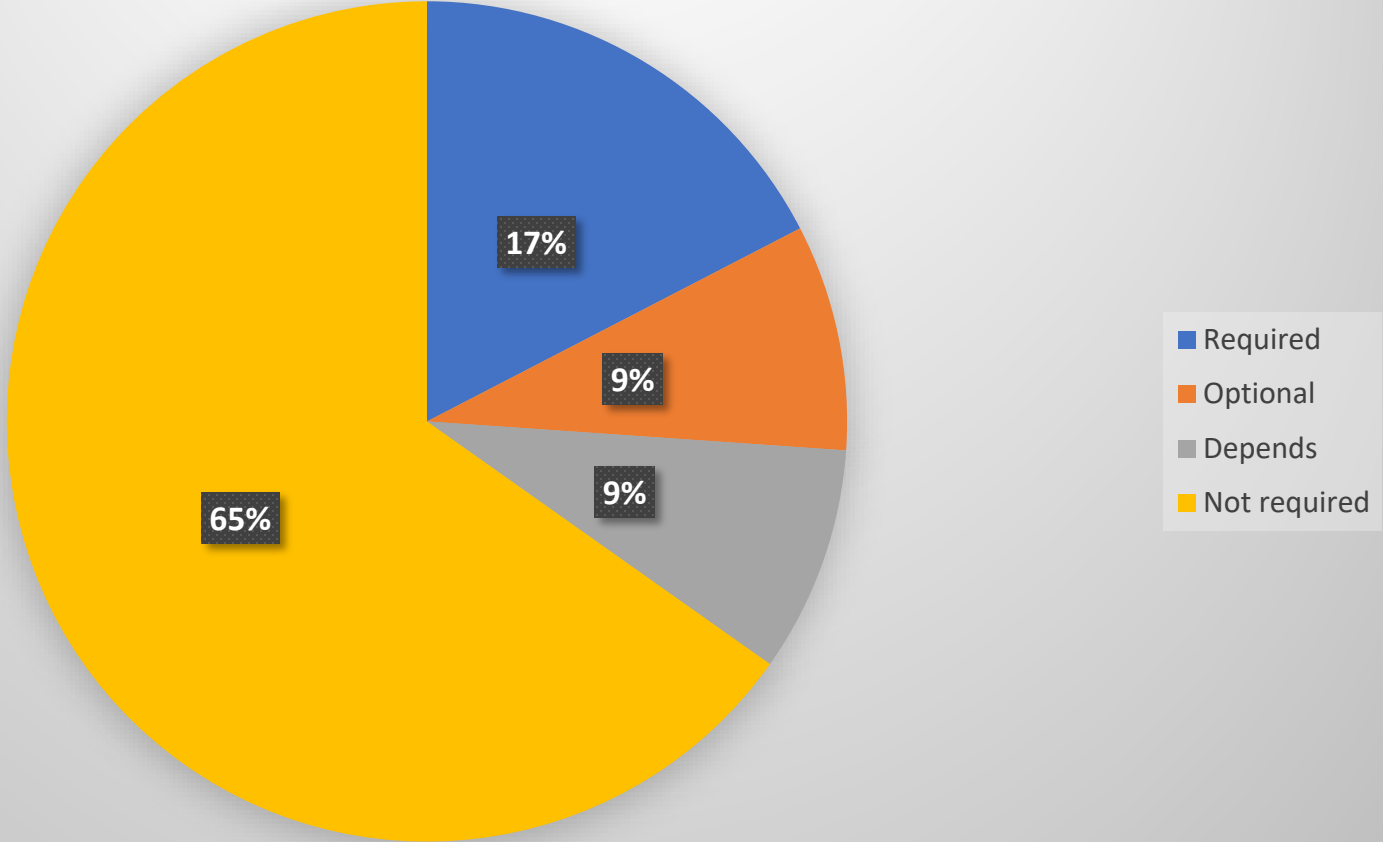
Q4. What is the requirement to provide a CMR consignment note to the customs authorities of your country at the border?



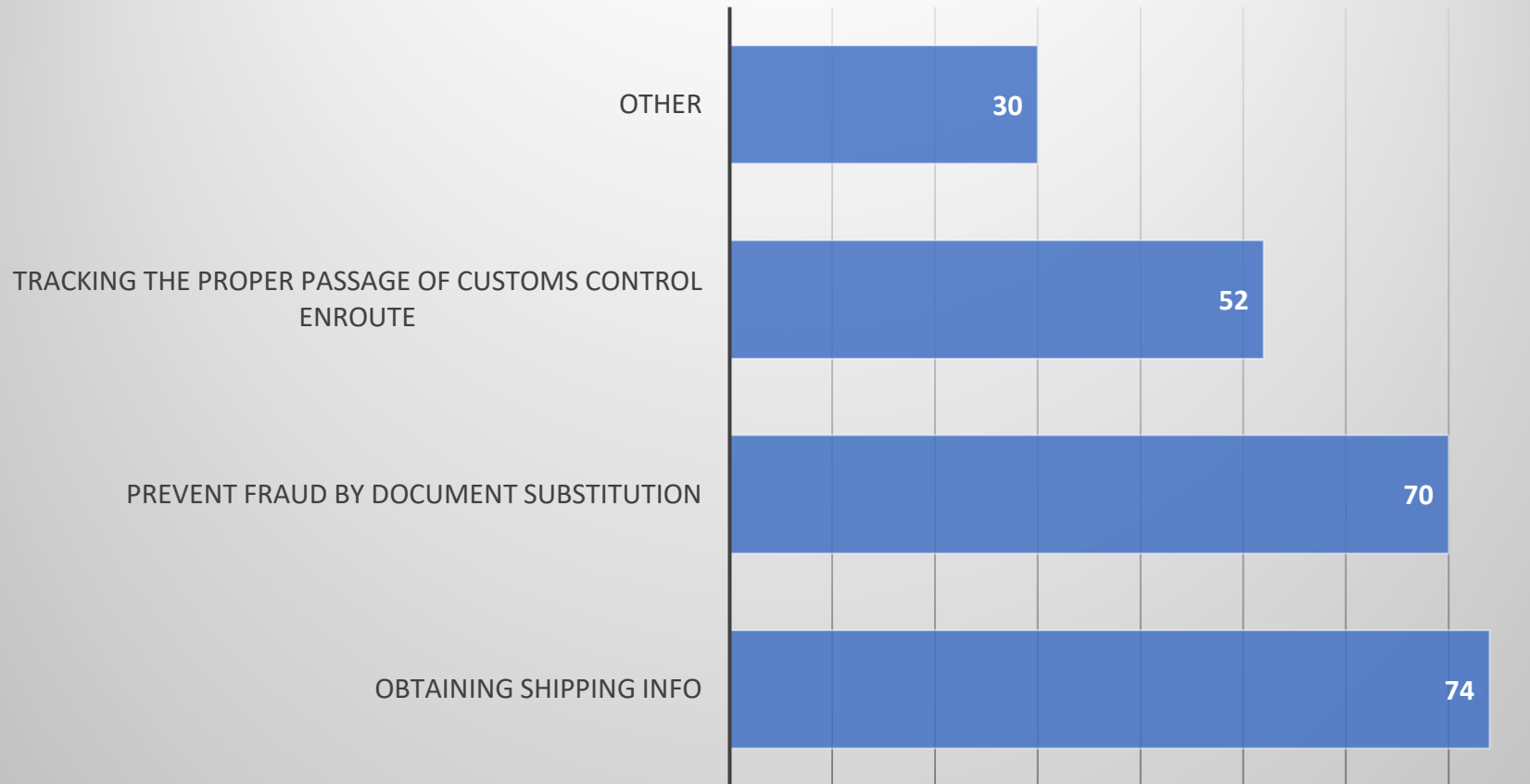
Q6. What is the requirement for Customs to mark (stamp, seal, sign etc) CMR consignment notes in your country?



Q7. What is the requirement for sending preliminarily electronic forms of the CMR consignment note in your country?



Q8. For what purposes do customs authorities request a CMR consignment note in your country?



■ Q8. For what purposes do customs authorities request a CMR consignment note in your country?

Conclusion

- The majority of respondents (non EU countries) said that paper consignment notes have to be provided to Customs authorities, particularly at their borders.
- 50% of respondents said that their relevant customs authorities do not stamp or mark the paper consignment notes, while the other half of the respondents mark/stamp the documents either as a mandatory requirement or do so depending on the circumstances. The latter were all non-EU countries.
- The vast majority of respondents use paper consignment notes to obtain shipping information and to prevent fraud by document substitution (74% and 70% respectively). In addition, about half of all respondents (52%) use consignment notes for tracking the passage of the goods through the customs authorities. A third of all respondents (30%) also use the consignment notes for other purposes including verification or accuracy of information or using them as customs documents.
- Presently, most respondents (74%) do not require the provision of electronic consignment notes or consider it to be optional, or use/require it depending on the situation (9%).