

Valuing the Data Economy using Machine Learning and Online Job Postings

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Time-use Labor Costs Estimation

$$\int_{\omega \in \Omega} H_{\omega} = \int_{\omega \in \Omega} \tau_{\omega} W_{\omega}$$

$\omega \in \Omega$

What occupations work with data?

Inclusion based on tasks performed

Ad-hoc rather than data-driven



How often do they engage with data?

Time-use factors rarely observed

50% estimate commonly assumed



We use machine learning techniques to estimate Ω and τ_{ω} from online job postings

Online job postings from Burning Glass to estimate

$$p_{\omega} = \frac{l_{\omega}}{L_{\omega}} \equiv \text{Fraction of workers in } \omega \text{ engaged in data-related tasks}$$

$\sum_{i=1}^L \mathbb{1}(y_{i,\omega} = 1) \equiv \text{Data-related skills from Burning Glass}$

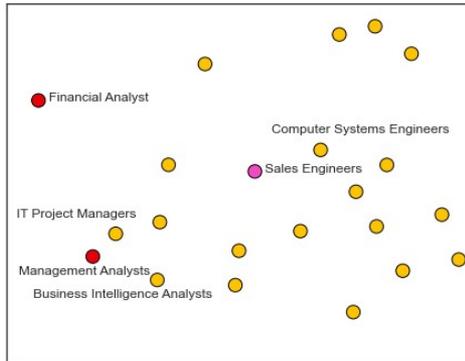
Proxy time-use using distance to “landmark” occupations

$$\tau_{\omega} = \frac{h_{\omega}/l_{\omega}}{H_{\omega}/L_{\omega}} p_{\omega} \approx \min(d_{\omega,1}, d_{\omega,2}, \dots, d_{\omega,L}) p_{\omega}$$

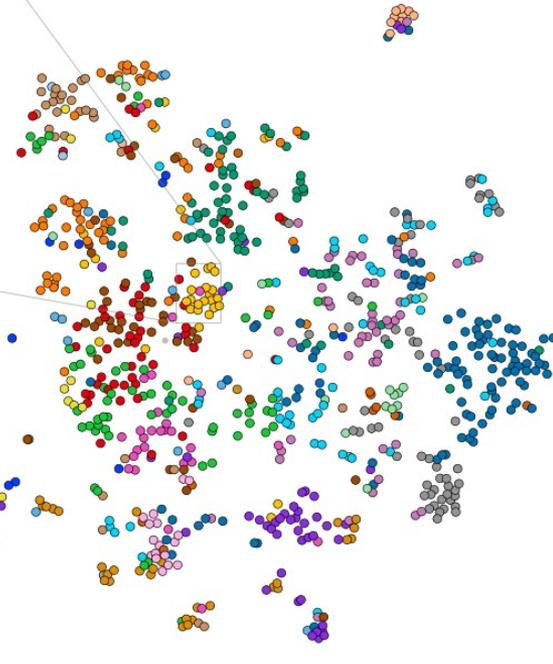
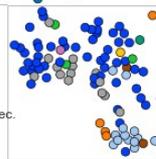
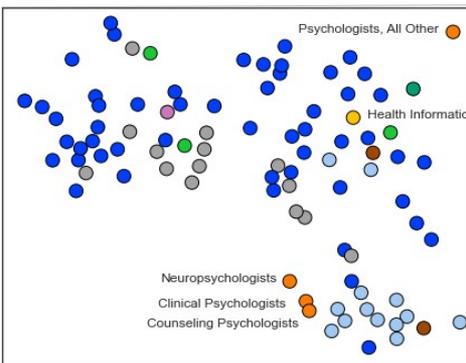
Construct labor costs estimates for data activities

$$E_{\tau} \approx \sum_{\omega \in \Omega} (1 - d_{\omega}^*) p_{\omega} W_{\omega} H_{\omega}$$

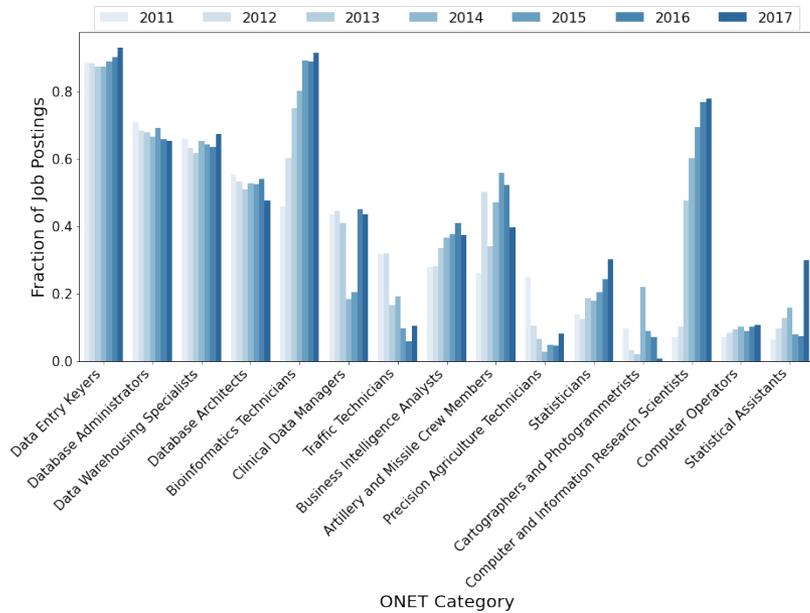
Landmark Occupation Vector Space



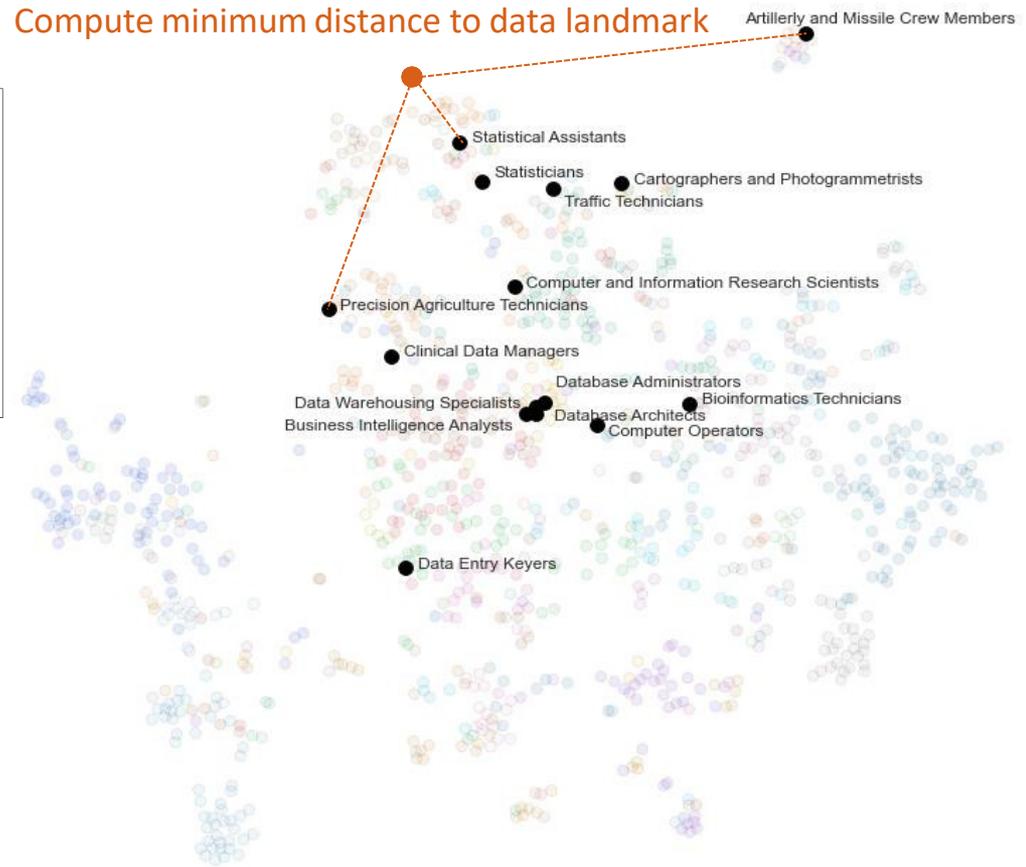
- Healthcare Practitioners and Technical
- Life, Physical, and Social Sciences
- Office and Administrative Support
- Business and Financial Operations
- Arts, Design, Entertainment, Sports, Media
- Management
- Sales and Related
- Healthcare Support
- Computer and Mathematical
- Transportation and Material Moving
- Production
- Personal Care and Service
- Architecture and Engineering
- Building and Grounds Cleaning and Maintenance
- Installation, Maintenance, and Repair
- Protective Service
- Food Preparation and Serving
- Construction and Extraction
- Legal
- Education, Training, Library
- Community and Social Services
- Military Specific
- Farming, Fishing, Forestry



Distance to Landmark “Data” Occupations



Compute minimum distance to data landmark



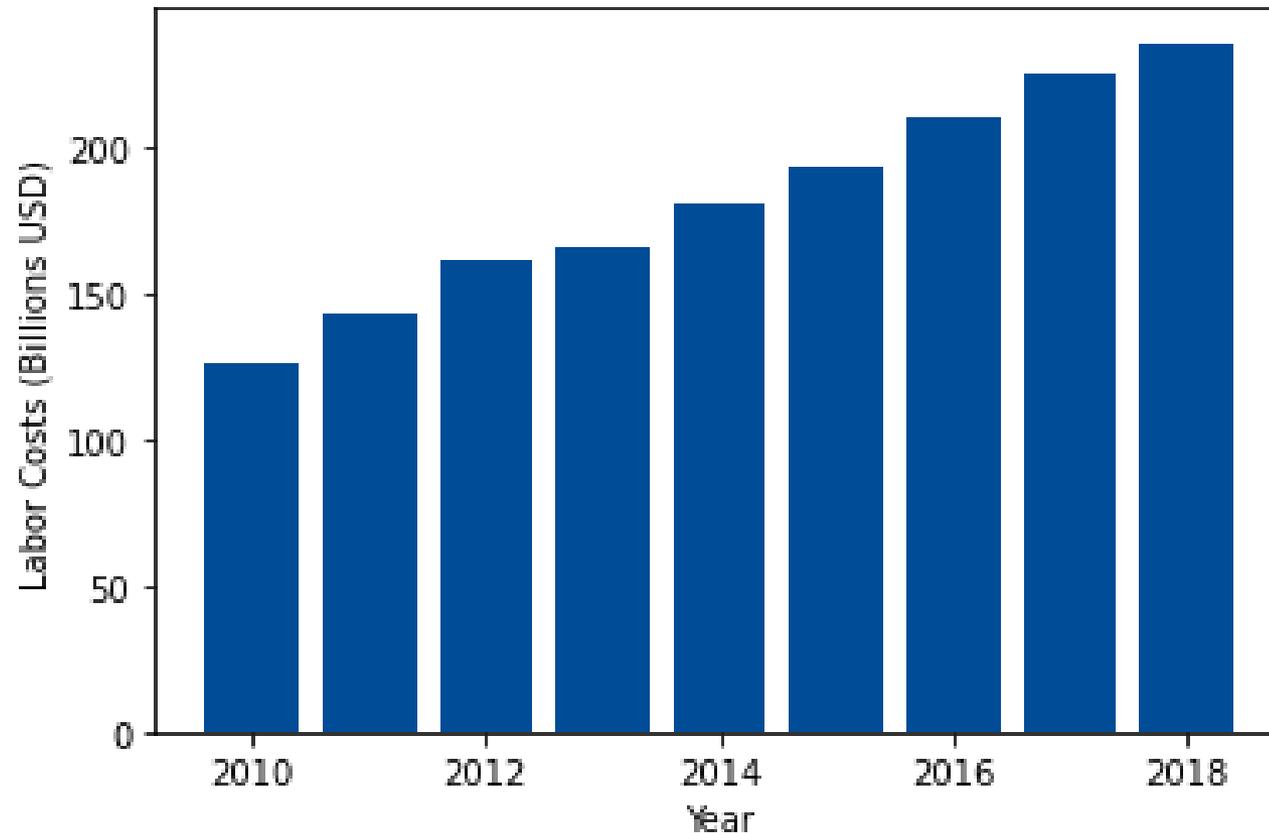
Distance function

$$d_{i,d} = 1 - \cos(\theta_{i,d}) = 1 - \frac{\mathbf{A} \cdot \mathbf{B}}{\|\mathbf{A}\| \|\mathbf{B}\|}$$

$$E_{\tau} \approx \min_{\omega \in \Omega} \cos(\theta_{\omega}^*) p_{\omega} W_{\omega} H_{\omega}$$

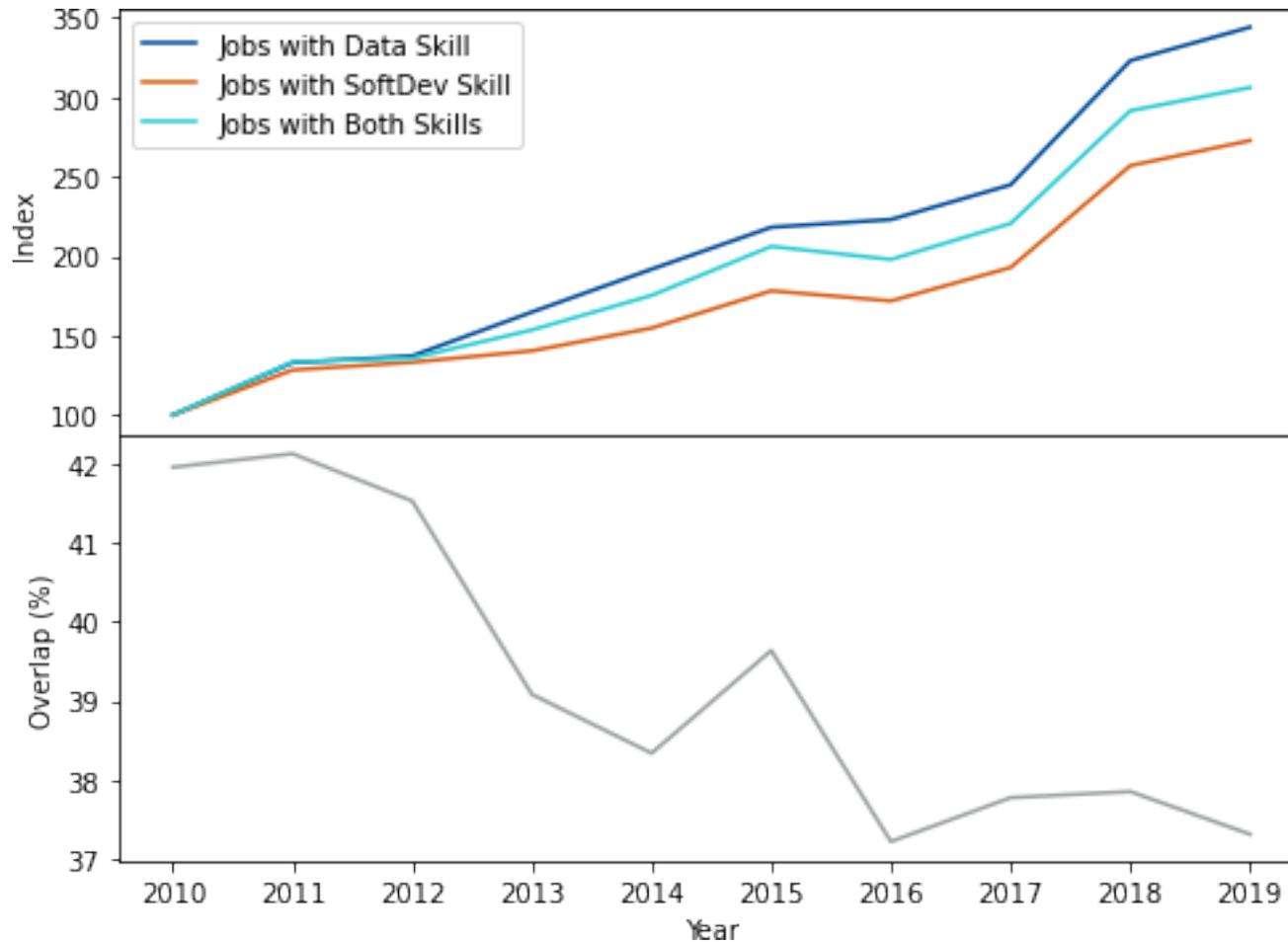
Labor Costs Estimates for Data-Related Activities

$$E_{\tau} \approx \sum_{\omega \in \Omega} (1 - d_{\omega}^*) p_{\omega} W_{\omega} H_{\omega}$$



Assessing Overlap with Software Development

38% of data-interfacing jobs have software development skill



Combine ML with online job postings to estimate labor costs of data activities

- ...Annual spending ranges depending on the technique
- ...Similarity adjusted spending estimates come in around \$200 billion annually

Future work aims to address overlap between data, R&D, and software investment

- ...National accounts may already capture spending on data, but how much?
- ...Preliminary estimates suggest around 38% of SoftDev jobs overlap

Combining estimates using similar NLP techniques could yield more reliable estimate

- ...Many document embedding/similarity approaches exist, e.g. LDA, WMD
- ...Ensemble approaches usually yield more reliable estimators

Data is ubiquitous, but not nearly as exciting as popular anecdotes suggest

- ...Think data collected from oil changes, customer call records
- ...Data is everywhere, but will it show up in the productivity statistics?