

Questionnaire design for smartphones (and tablets): an on-going journey from mobile unfriendly to mobile friendly to mobile optimization

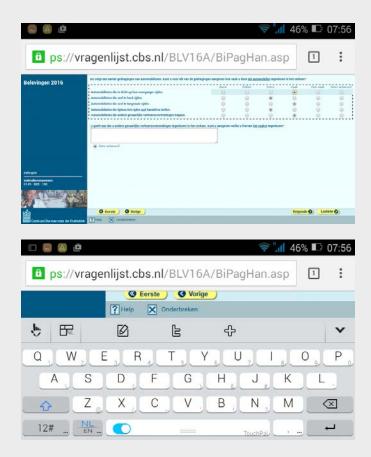
Ole Mussmann & Jeldrik Bakker



Mobile unfriendly surveys









What can we do?

- 1. Do nothing
- 2. Explicitly discourage the use of a mobile device
- 3. Make the survey mobile friendly
- 4. Optimize surveys for mobile devices
- 5. Build a specific app for mobile devices

1. Doing nothing: Can we get away with it?

- 1. Is the amount of mobile respondents neglectable?
- 2. Are mobile respondents similar to non-mobile respondents (background & answers)?



Is the amount of mobile respondents neglectable?



Are mobile respondents similar to non-mobile respondents?

	Tablet (vs. Desktop)	Smartphone (vs. Desktop)
Age	No difference	younger
Gender	No/small difference	More female
Income	No difference	Lower
Education	No/small difference	lower
Ethnicity /nationality	No difference	More ethnic background

Differences in answer distribution (device effects)

- Longer question text
- Grid/matrix questions



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2. Explicitly discourage the use of a mobile device

- In the survey invitation
 - → doesn't work*
- On the introduction page
 - → doesn't work*
- Blocking mobile device access
 - → This really doesn't work. You will lose about half of your mobile respondents.



^{*} Based on only a few studies

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3. Make the survey mobile friendly

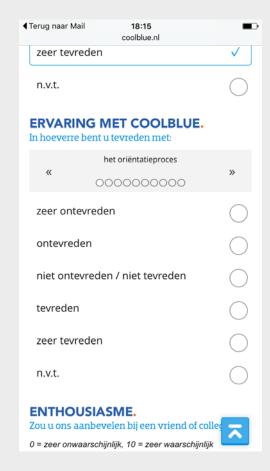
What is mobile friendly?

- Content is displayed properly
- Text is readable without the need to zoom in
- Selecting items is easy
- No horizontal scrolling
- Grid questions are transformed to multiple single choice questions

Lorch, J., Mitchell, N. (2014). Why you need to make your surveys mobile friendly now. Survey Sampling international

Radio Buttons: do's

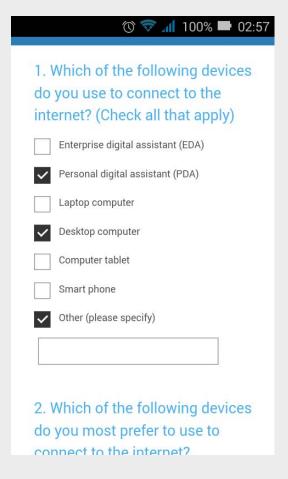




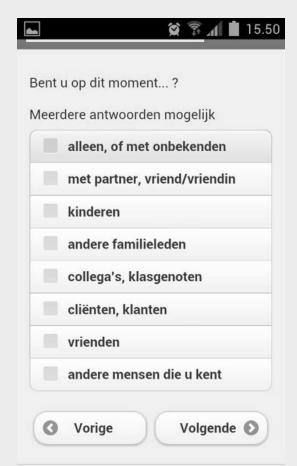




Check boxes: do's



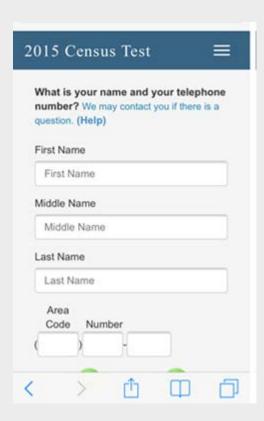






Text Fields: do's

- Content comparable, although
 - Shorter
 - More abbreviations
 - More typos
 - More auto-correct errors
- Use multiple fields for multi-section answers (birth date)

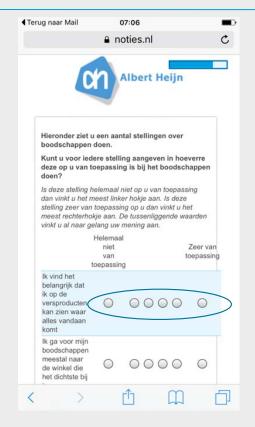




Horizontal scrolling



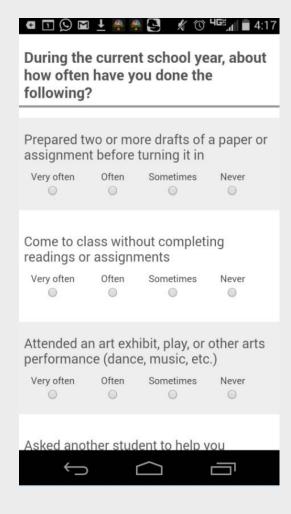
Unequal spacing



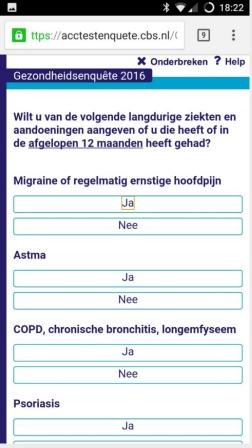


Grids: do's

(2)







Sliders

- Avoid using sliders to collect precise values
- Sliders may produce
 - longer completion times
 - Lower quality responses
 - Different item means

Drop-down boxes

Avoid using drop-down boxes

- produces stronger primacy effects
- Higher item missing's
- More errors/mistakes
- Layout dropdown boxes vary between browsers

If you do use a drop-down box, make sure the respondent knows the name of what they want and sort the list in a logical way.



What can we do?

- 1. Do nothing
- 2. Explicitly discourage the use of a mobile device
- 3. Make the survey mobile friendly \rightarrow bare minimum
- 4. Optimize surveys for mobile devices
- 5. Build a specific app for mobile devices

4. Optimizing surveys for mobile

Limited or no research available

- Number of questions on a screen (Paging vs. scrolling)
- Automated scrolling/auto forward
- Question wording (length)
- Radio buttons vs. big buttons
- Questionnaire length
- Icons instead of text

– ...



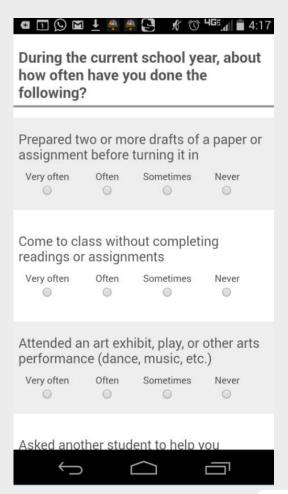
Number of questions on a screen

- Paging (1 question per screen)
 - No scrolling needed
 - Longer loading time
 - More clicking
 - Limited content effects
- Scrolling (1 screen for all questions)
 - Faster
 - Need to scroll
 - Risk of item-missings
 - More difficult with routing



Automated scrolling/auto forward

- Coulde be faster than desktop
- Need for animated movement
- Potential risks for straightlining
- It could harm data quality

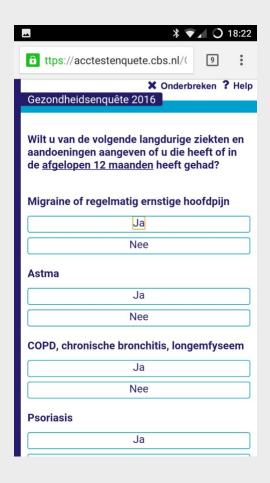




Question wording (length)

- Complicated text is about twice as hard to read on a small device (Nielsen & Budiu, 2013)
- Device effect for questions with a lot of text
- Can we shorten questions & question text without changing the question?

Radio buttons vs. big buttons

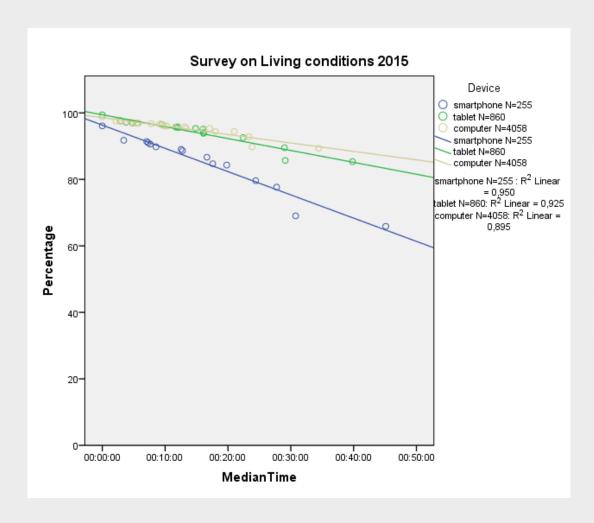








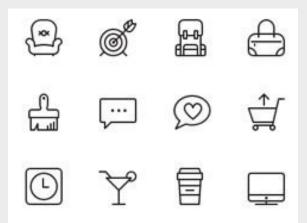
Questionnaire length



Device	Breakoff per minute
Smartphone	0.70%
Tablet	0.36%
Computer	0.25%

Icons

- Humans are better at picture recognition than reading
- Finding the perfect icon is hard
- Less errors when showing both icon and text



A lot of continuous experimenting is needed to finetune icons!



















What can we do?

- 1. Do nothing
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- 3. Make the survey mobile friendly \rightarrow bare minimum
- 4. Optimize surveys for mobile devices → in progress
- 5. Build a specific app for mobile devices

5. Build a specific app for mobile devices

- Use 24-7 availability
 - diary studies
 - Flash questionnaires
- Gamification
- Sensors
 - GPS
 - Health
 - Environment
 - Directly linked to you brain?
- Link to wearables
- Augmented/Virtual reality?



Hands free survey using VR

- Use cardboard box
- Speech recognition
- Eye-tracking
- www.mdb3d.nl/cbs







Conclusions

- Make a special smartphone layout
- Tablet layout can stay similar to the desktop
- The best practices are not set in stone
- Most research relies on sub-optimal samples
- If you want to be safe (minimize potential device effects),
 only use question types that are known to work across
 devices (radio buttons, check boxes and text entry boxes)

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